DEVELOPER FEE INFORMATION

Below is a coy of the item that was submitted to the State Allocation Board on January 23, 2002. This item increased the statutory (Level One) developer fees to \$2.14 per square foot for residential construction and \$0.34 per square foot for commercial/industrial construction.

School districts wishing to meet the financial hardship criteria of levying the maximum developer fee allowed by law have six months to implement the new fee. Financial hardship applications after June 23, 2002 not showing the new fee will be returned to the District. For further questions regarding developer fees, please contact Julie Ennis, Audit Supervisor, at (916) 445-0019.

REPORT OF THE EXECUTIVE OFFICER State Allocation Board Meeting, January 23, 2002

INDEX ADJUSTMENT ON THE ASSESSMENT FOR DEVELOPMENT

PURPOSE OF REPORT

To report the index adjustment in the assessment for development which may be levied pursuant to Education Code Section 17620.

DESCRIPTION

Education Code Section 17620 gives school districts the authority for assessments for development within the boundaries of their districts for the purpose of funding construction or reconstruction of school facilities, subject to the limitations set forth in Chapter 4.9, commencing with Section 65995, of the Government Code.

Government Code Section 65995(b)(3) requires the maximum assessment for development be adjusted in 2002 and every two years thereafter by the change in the Class B construction cost index, as determined by the State Allocation Board at its January Board meeting.

The cost index for Class B construction increased 4.38 percent during the period December 1999 through December 2001, requiring the assessment for development fees to be adjusted as follows:

	2000	2002
	Maximum Assessment	Maximum Assessment
Residential	\$2.05	\$2.14
Commercial/Industrial	.33	.34

The adjusted maximum assessments are effective immediately.

RECOMMENDATION

Accept this report.

This Item was approved by the State Allocation Board on January 23, 2002.